



Big City





Modeling of small-scale spatial events

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Small-scale spatial events

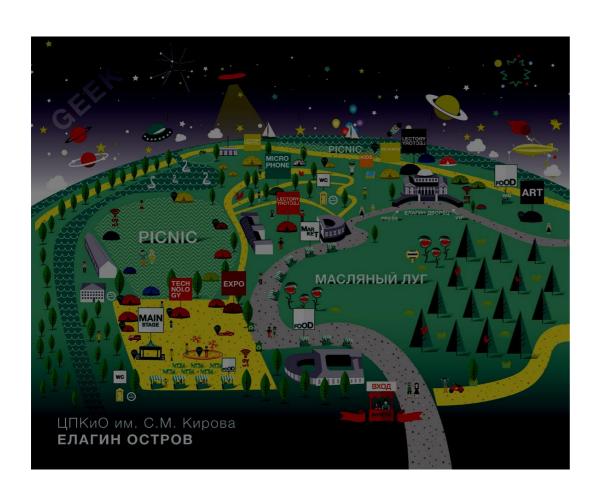
"The events we have in mind are those in which large numbers where the focus of interest is mainly on the attraction and not on

Batty M., DeSyllas J., Duxbury E. The discrete dynamics of small-scale spatial events: agent-based models of mobility in carnivals a



The motivating example: science, art, expo and...

Geek Picnic - the biggest science, technology and art festival ir



Geek Picnic 2015 in Saint F 2 days, 30 000 people

Lectures with fixed schedu

All-day points of interest

Expo and market

Food court



The motivating example: queues!

"More than **3000 people** are not able to

"At the entrance to the park there was qu

"Many stood unsuccessfully for over a

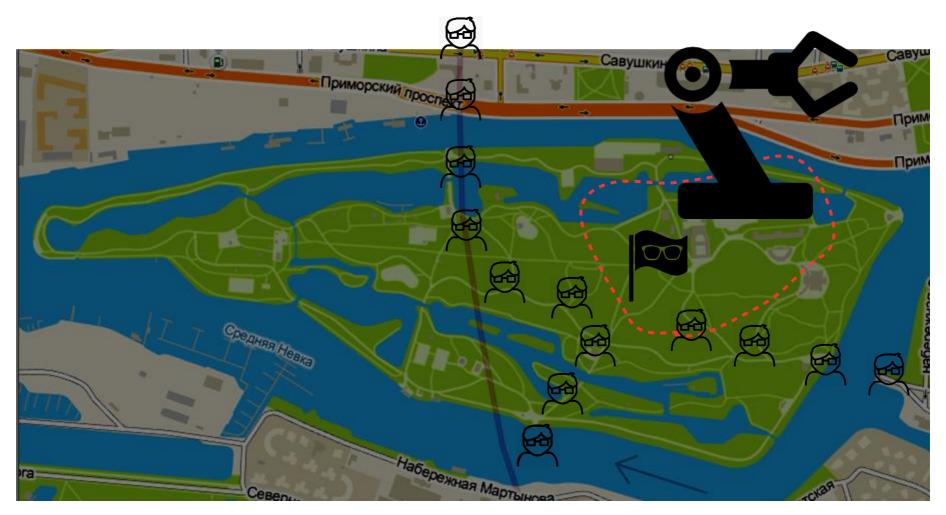
"The main thing to do for the next yea





Outside queues

Staraya derevnya



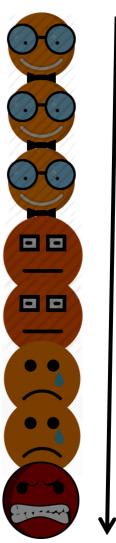


Krestovskiy ostrov



Inside queues





Waiting time



Problem statement

I. Planning of the event

The goal: to find the placement of entrances to the event and p

- II. Management of the event
- a. Personalized support via mobile application

The goal: to provide the **personal recommendations** to the visit

b. Managerial support (for organizers).

The goal: to control the queues



Literature Research

1. Crowd modeling

- Flow-based Approach: models a crowd as continuous flow of fluid.
- Entity-based Approach: Individuals are modeled as a set of homogeneous entities.
- Agent-based Approach: models each individual in a crowd as an intelligent and autonomous agent, which
- 2. Pedestrian Modeling (prediction of pedestrian motion to assess potential safety hazards and operational perfo
 - Models Based on Continuum Theory: formulation of PDEs for "pedestrian flow".
 - Models Based on Cellular Automata: pedestrians can only be located on the (finite number of) points of a
 - Models Based on Newtonian Dynamics: each pedestrian is treated as a mechanical object subjected to for
- 3. Small-scale spatial events (situations in which elements or objects vary in such a way that temporal dynamics
 - Movement Dynamics: agents modeled in terms of their mobility characteristics. Spatial models at any sca



Literature Research

- 4. Emergency Modeling (The most widely accepted approach in the emergency evacuation research simulation
 - Reflective middleware: multi-level emergency simulator capable of reproducing the interaction of such fa
 - Filippoupolitis et al: integration of the models representing the physical space of a tall building, fire haza

5. Queuing Theory

- Infinite population model, Unlimited capacity, One server per queue.
- Random arrivals (proposed: scheduled arrivals when buying e-ticket).
- Queue behavior: Balk, Renege. No Jockey (move from one line to a shorter line).
- Queue discipline: First-in-first-out (FIFO).

6. Personalized Decision Support

- Lots of options (points of interests) to see Guidance to find attraction with smaller queue.
- J. Li and Y. Feng, XML Schema: user preference is applied to product searching process and is used to
- Fuzzy Decision Making Systems (FDMS): applies the architecture concept of Service Oriented Architect



Agents description

Agent properties:

- current position

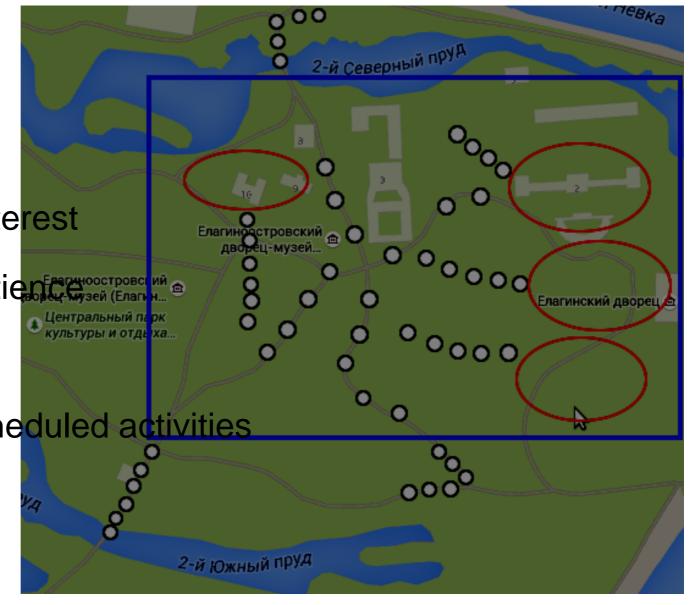
- nearest point of interest

- current level of patient (Enant Level (Ena

- physical stamina

- performed and scheduled activities

- personality type



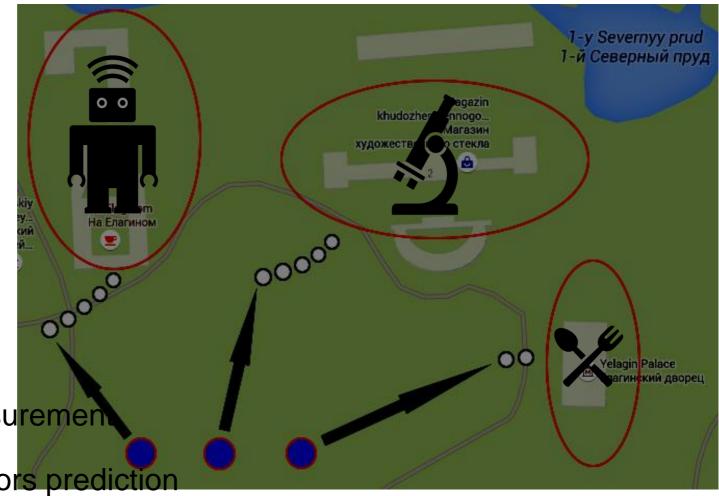


Personalized decision support

Rules:

- agents' preferences
- length of queues
- service time
- measure of interest
- tracking people
- GPS patience measuremen

- total number of visitors prediction

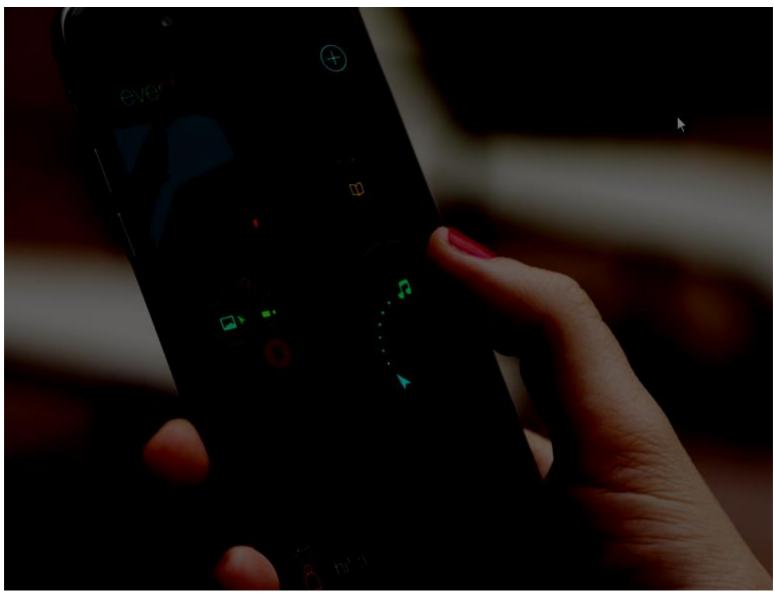








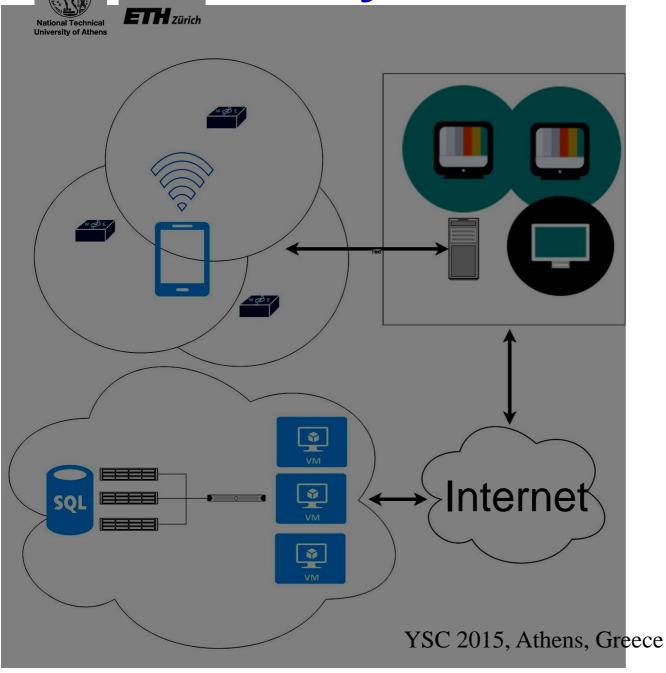
Mobile application



YSC 2015, Athens, Greece



System architecture



- AnyLogic
- Mobile application
- Router software
- Virtual Machine
- Cloud services
- Presentation



Timeline

Duration

- 1 year overall (3 months for each part and 2 months for testing)

Team requirements

- Software Engineer, Specialist in queuing theory, Data analyst (st



Desired outcomes

The approach to reduce the queues in small-scale spatial even

- 1. planning of location of entrances and points of interest
- 2. real-time personal recommendation service
- 3. managerial support (accumulation of detailed statistics for fut

Further directions:

The technique of short-time deployment of public events support